
Starbound Download Nosteam



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About This Game



Exploration Unending

In Starbound, you create your own story - there's no wrong way to play! You may choose to save the universe from the forces that destroyed your home, uncovering greater galactic mysteries in the process, or you may wish to forego a heroic journey entirely in favor of colonizing uncharted planets.



Build Your World

Settle down and farm the land, become an intergalactic landlord, hop from planet to planet collecting rare creatures, or delve into dangerous dungeons and lay claim to extraordinary treasures.

Discover ancient temples and modern metropolises, trees with eyes and mischievous penguins. Make use of hundreds of materials and over two thousand objects to build a sleepy secluded cabin in the woods, a medieval castle, or an underwater arcade.



Starbound has been built from the ground up to be multiplayer and easily moddable. You have the tools to make the universe your own and modify the game to suit your play style - add new races, biomes, dungeons, and quests - the possibilities are limitless.



- Choose from one of 7 playable races and customize your character
- Save the universe in a story campaign featuring unique characters, bosses, dungeons and quests!
- You're the captain of your very own starship! Decorate it, expand it and use it to explore a procedurally generated universe
- Colonize uncharted planets and collect gifts from your tenants - if they like you, they may even ask to join your ship crew!
- Three game modes - Casual (no need to eat), Survival (eat to survive/drop items on death) and Hardcore (permadeath)
- Craft thousands of objects - building materials, armor, weapons, furniture and more
- Capture unique monsters to fight alongside you
- All content is available in online drop-in/drop-out co-op
- Built from the ground up to be easily moddable. You have the tools to make the universe your own - add new races, biomes, dungeons, and quests

Title: Starbound
Genre: Action, Adventure, Casual, Indie, RPG
Developer:
Chucklefish
Publisher:
Chucklefish
Franchise:
Chucklefish
Release Date: 22 Jul, 2016

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Minimum:

OS: Windows XP or later

Processor: Core 2 Duo

Memory: 2 GB RAM

Graphics: 256 MB graphics memory and directx 9.0c compatible gpu

DirectX: Version 9.0c

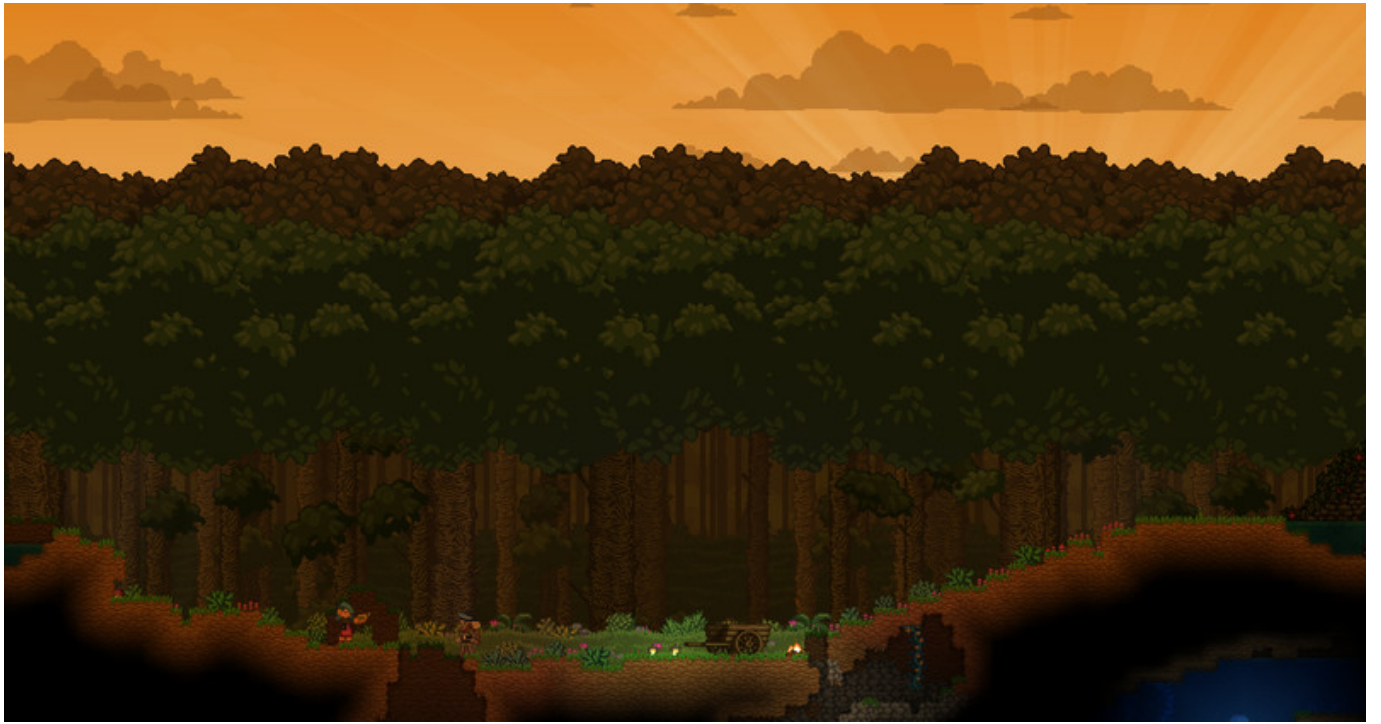
Network: Broadband Internet connection

Storage: 3 GB available space

English







Nice sandbox sci fi pixel game with cool story and you can play with some mods also you can play with friends it has a quest its like Rpg you got main quest and side quest its fun real fun and bit harder than other one if you know what game is that. Still one of my favourite games to date. I have so much nostalgia of exploring the vast worlds in early access, taking in all the landscape around me. I ventured for hours to find dungeons for specific parts to upgrade my ship and gear and I loved every minute of it. When it got released officially I got back on after leaving un-played for over a year. Starbound is one of those games that I always find myself coming back to for a little nostalgia trip. Even if you only play it once, it's well worth it. Cant wait for the new bounty hunting update!. Very very fun sandbox\adventure game! It's lots and lots of fun to play by yourself, or with a friend(s)! You can upgrade your ship, collect items, store things in our ship, cook, craft, explore, build, meet NPC's, follow the story, battle hundreds of enemies and bosses, etc! Starbound is very big, and there are lots of planets to explore. lots of weapons to collect, etc. If you were even considering getting this game just a little bit, you should definitely try it out. It's worth the money!. I can't stand playing this game, I bought it in early access.

Read all the Dev Blogs and from what I could understand, this game was being rushed. Originally it was taking a more Terraria themed approach to progression, but this game was out when a game being "Linear" was basically heresy.

So they tried to make progression less about spawning bosses and beating them up, into having a story and everything.

But honestly failed to deliver by tenfold, instead we have a lot of untapped potential for something that could be amazing. A lot of unopened packages of something that could feel rewarding. A lot of extremely interesting environments with untold stories.

And the puzzle of a game that had all the pieces but put together in most braindead way before being hung up on the wall.

But hey, the mods are great and are there to fix everything. So I can basically play the game I paid for after installing code that community members worked their heart out to make for free while the devs get paid for doing literally nothing.

10V10 would recommend to Satan.. Cool game good thing is that there is a workshop :D. this game is nice. i like the bugs. It's alright.. This is game is fun and has a very long story. I killed frog people. Nice Game. You can build, You can play instruments, You can have a cat and the End Boss seems pretty Easy. But then, after you saved the Universe... YOU GET \u2665\u2665\u2665\u2665ING 25K AND A CARD?!

10V100 Would Die for scam again.

great game, great community, and lots of funny mods. frackin universe makes the game "extended" and adds lots of new items. if you buy it, you might want some friends who play the game or have not, just so the game is a bit easier, and also casual mode.

IT IS NECESSARY

well maybe not but it makes it hella easier

i forgot to say something

buy the game right now. \u0412\u0441\u0451 \u0431\u044b

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\u0432\u0443\u0447\u0447\u0448\u0435. I'm not gonna lie, this might be one of my most favorite games of all time right here. It has

what I love about Terraria, but I also love the traveling through solar systems and meeting other races. It's so much fun. I was

absolutely crushed when it seemed that development had stopped. But to my surprise, patch 1.4 is still coming. Everyday as it

gets closer, I get more and more excite to have an another awesome play through of this game. The workshop is great, as it has

so many wonderful mods that expand in so many aspects on this game, and overall, improves the quality. I'd give this game a

solid 9.5/10, and my only complaint is the amount of time between updates. It feels like I've been waiting forever, but I know it

will be worth my while to wait!. If you throw a boomerang underwater, it functions just as if it were above sea level

If you shoot a grenade launcher, the projectile flops down in the water like a sad limp\u2665\u2665\u2665\u2665\u2665\u2665

???

totally unplayable, 0/10. Get it for the furry porn mods. This game is OK... I've been able to get 100+ hours on it with mods

installed and I couldn't thank it enough. I had a good time with it but the plain game itself is wasted potential. Please go buy

Terraria instead.. its just space terraria and is great

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